



Towards a Modelling & Simulation capability for training autonomous vehicles in complex maritime operations

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Introduction

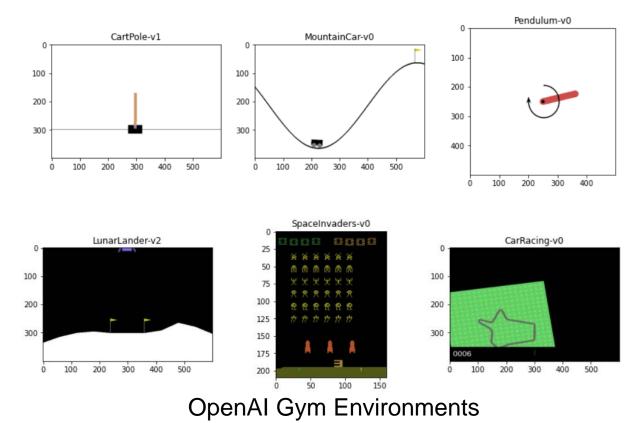
- Autonomous Systems (AS) use Machine Learning algorithms to tackle the more complex tasks.
- Modelling and Simulation (M&S) is a key element in the creation of high quality and realistic training environments for AS.
- M&S can be a supporting tool in the learning process:
 - Generating extensive synthetic datasets when real data is difficult or costly to obtain limiting the learning capabilities.
 - Providing a safe-to-fail and interactive environment where the systems can receive feedback minimizing risks.





Background

- Machine learning-based frameworks:
 - Some cases incorporate benchmarking problems

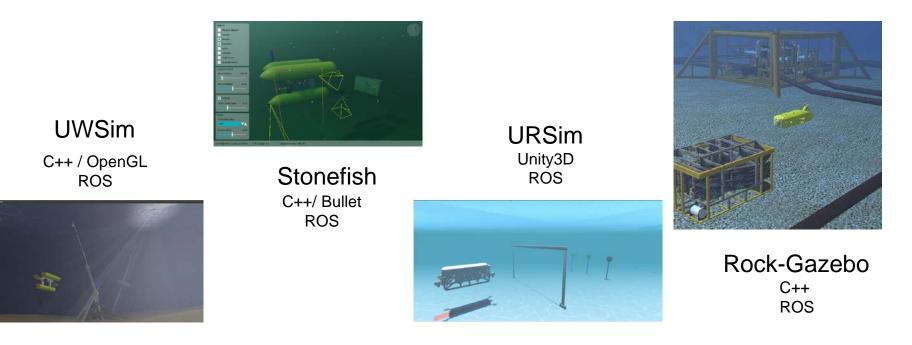






Background

- Machine learning-based frameworks:
 - Or they can be integrated with ad-hock solutions to integrate Simulation for Underwater Unmanned Systems:



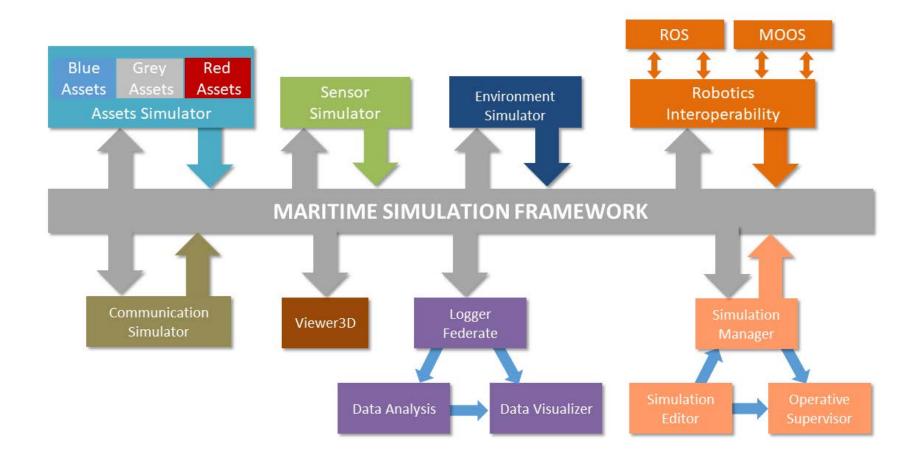


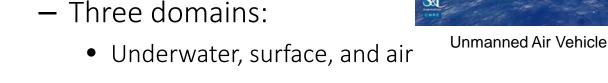


Challenges

- These approaches present some limitations:
 - Narrow the learning capabilities.
 - Limit the discovery of possible interactions.
 - Hamper the overcoming of the reality gap.
- CMRE proposal to overcome them:
 - Maritime Simulation Framework (MSF), a multidisciplinary standard-based distributed simulation environment for underwater autonomous systems.







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Martime Simulation Framework (MSF)

Three conceptual categories:

- Simulate movable assets

- Hovering, torpedo, glider
- Guidance types:

Asset Simulator

- Steering commands
- Waypoint mission
- Trackline mission

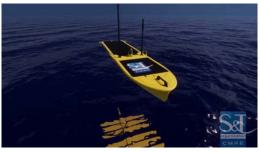
Unmanned Underwater Vehicle





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Unmanned Surface Vehicle





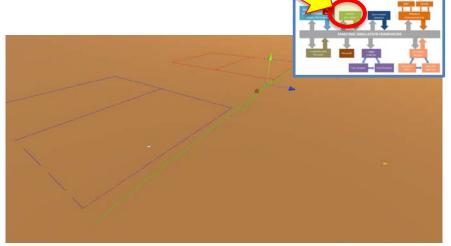




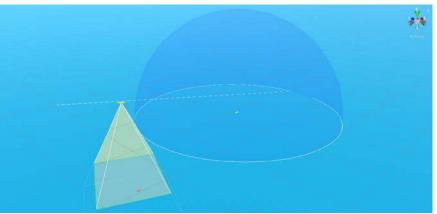


Sensor Simulator

- It uses statistical models for detection and classification.
- It considers:
 - Sensors features
 - Target features
 - Environmental conditions
- It can also integrate external tools developed by SMEs.



Side Scan Sonar Sensor Simulation



Camera and Passive Radar Simulation



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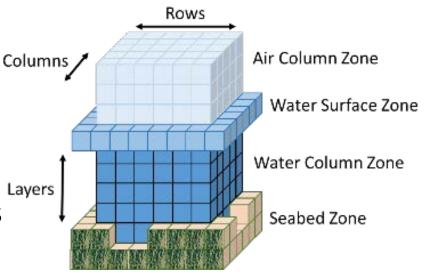
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• Environmental Simulator

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- It generates meteorological and oceanographic data to simulate the effects of environmental conditions on assets and sensors.
- Data is imported using standards from public sources
 (Copernicus, Meteo-France, and EMODN)





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• Robotics Interoperability

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- The control architecture in the AS usually follows a modular and layered approach.
- This requires communication between processes, provided by middleware.
- The MSF can replace some of this modules or layers allowing a seamless integration of AS software.

EROS

MOOS-IvP



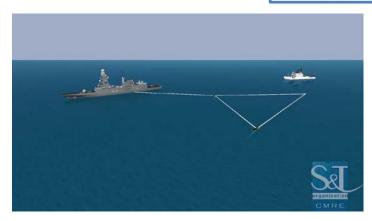
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Communications Simulator

- It simulates the transmission of data between assets.
- The probability of transmission a message is estimated using a BELLHOP model.
- It is compatible with DCCL message encoding.













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• Viewer 3D Federate

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- It displays an intuitive 3D representation in a virtual environment of the entire simulated scenario.
- It is compatible with traditional displays and Virtual Reality Headsets.











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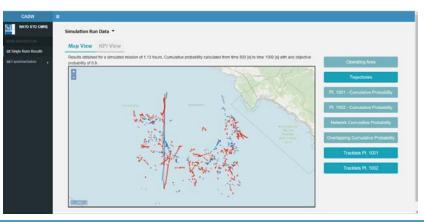
Logger Federate

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- It collects all the relevant information that is generated in the simulation runs.
- Data Analysis and Visualization
 - It processes raw data to compute metrics and Key Performance Indicators (KPIs).
 - It displays raw and processed data in a user friendly way.







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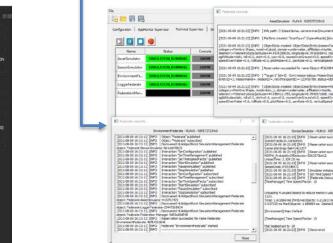


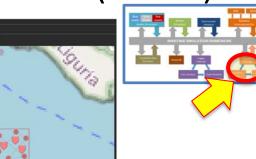


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- Simulation Editor
- Simulation Manager
- **Operational Supervisor**

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Ouse

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- MSF has been designed and built to perform Verification and Validation (V&V) and Concept Development and Experimentation (CD&E) of innovative behaviours for maritime AS.
- With minor modifications it can adapted to generate datasets to train ML algorithms or modified to train ML algorithms that interact with the environment.





Use Cases and Applications

• Proof of Concept

- MSF was part of a multinational distributed simulation that generated a range of datasets.
- The datasets allowed the SME to train, test and improve their algorithms in advance of a series of real-life sea trials.

• Possible future use cases

- Protection of a choke point
 - A team of assets needs to coordinate in order to detect and track a possible threat try to enter the area.
- Survey of a Q-Route
 - Train algorithms that need to adapt to evolving seabed .





Conclusions

- MSF is a modelling and simulation framework that:
 - Is based on HLA and interoperable with AS standards,
 - Simulates Complex Maritime Operations,
 - Is focused on the usage of Autonomous Systems,
 - Includes models developed by SMEs.
- MSF offer a rage of simulation modules developed in conjunction with SMEs to provide a rich simulation environment for training AS.
- The possibility to extend the MSF from V&V and CD&E usage to ML training has been tested.



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Thank you for your attention Questions, suggestions, comments...



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